

Applying Artificial Intelligence on Edge devices using Deep Learning with Embedded optimizations

VLAIO TETRA HBC.2019.2641

User group meeting 4

29-04-2022 <u>ai-edge.be</u>



<u>iot-incubator.be</u>

www.eavise.be

Agenda

- 1. Introduction
- 2. Academic use cases
- 3. Industrial use cases
- 4. Future planning
- 5. Questionnaire
- 6. Discussion





Introduction

User Group - Updates - Workplan



User Group Members







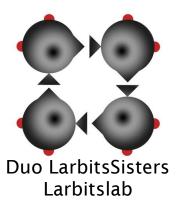
















Project updates

- Change of project coordinator: Jonas Lannoo

- New user group member: LarbitsSisters
- Two hands-on workshops:
 - Introduction to DL + Edge Impulse
 - Vision & quantisation
- Project finalisation: end May 2022





Workplan - Progress

WP1: Exploratie WP4: Valorisatie (9 mm) (3 mm) WP 4.1: overzicht WP 1.1: studie frameworks voor low-cost embedded systemen van hardware en frameworks op WP 1.2: studie optimalisatietechnieken voor Deep Learning op website embedded systemen WP 4.2: handleiding WP 1.3: bevraging leden begeleidingsgroep met best-practices WP2: Proof of concept WP3: Industriële gevalstudies WP 4.3: hands-on (18 mm) (6 mm) workshops WP 3.1: opstellen functionele WP 2.1: selectie hardware en en niet-functionele vereisten frameworks WP 3.2: selectie en WP 4.4: WP 2.2: verzamelen en operationaliseren van wetenschappelijke annoteren van data hardware en framework publicaties WP 2.3: implementatie WP 3.3: implementatie WP 4.5: slotsymposium WP 2.4: testen en validatie WP 3.4: optimaliseren WP 3.5: testen en validatie







User group interaction

Question/remarks so far?





Academic use-cases

AB Writing Seat Detection Car Detection



AB-Writing

Goal: Detection of <u>handwritten</u> letters/symbols/numbers Challenges:

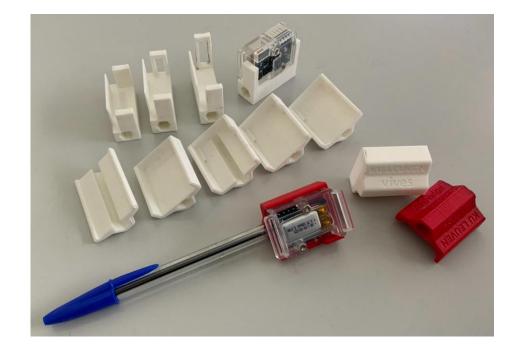
- Using accelerometer
- Small microcontroller

Approach:

STM32L476JGY (Cortex M4) 80 MHz 128 KB RAM 1 MB Flash

- STM Sensortile
- 3D printed housing

hogeschool Mounted on a pen/pencil









- Step 1: Framework \rightarrow Edge Impulse

Ease of use, no code Tools to import and annotate data High level AI model generation Automatic quantisation Deployment to different hardware





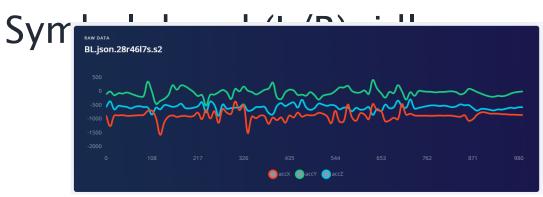
AB-Writing



- Step 2: Data acquisition & annotation

Data from colleagues, students, workshop attendees

Dataset classes:









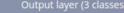




Outputs

- Step 3: Implementation

Preprocessing: none/raw (DL approach) \rightarrow Analysis of network size & lavers
Neural network architectureFFNN + x hiddenTime domain ingDense layer (10 neurons)Online trainingAdd an extra layer







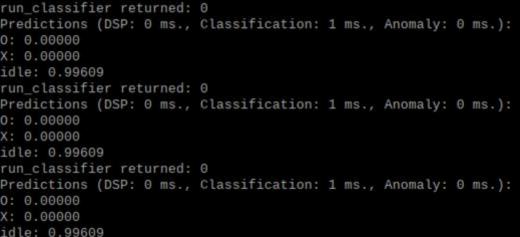
AB-Writing

- Step 4: Testing & validation

Validate model with test c Deployment on μ C run_classif



Live classification \rightarrow



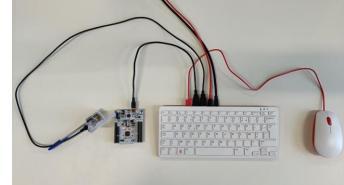




		AL	AR	BL	BR	IDLE
C	AL	61.1%	16.7%	16.7%	0%	5.6%
	AR	0%	63.2%	5.3%		0%
	BL	9.5%	0%	81.0%	9.5%	0%
	BR	5.9%	29.4%	5.9%	58.8%	0%
	IDLE	0%	0%	0%	0%	100%
	F1 SCORE	0.69	0.62	0.79	0.57	0.99



AB-Writing



Result embedded in our first hands-on workshop (9 Dec)

Full workflow: Data collection \rightarrow inference Hardware: Raspberry Pi 400 + μ C Planned:

KU Leuven students $\rightarrow 18/05$ For industry $\rightarrow TBA$





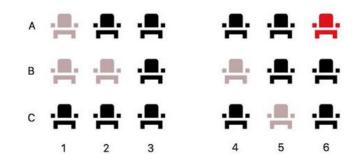


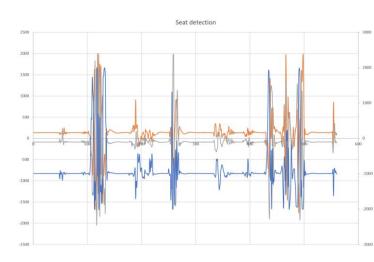
Goal: Count number of people in a room Challenges:

- Prevent false positive (eg, cleaning personnel will move all seats)
- Large intererence from nearby movements
- Accelerometer, gyroscope, magnetometer?

Approach:

- Small microcontroller: STM Sensortile
- Acclerometer









Problem solved by students: Course "AI Edge Computing"

Two teams: Kortrijk vs Brugge

Result: two approaches 1. Static seat detection 2. Dynamic seat detection





1. Static seat detection

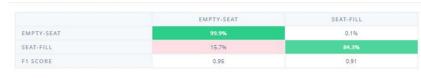
Static => seat moving or not

Slight vibration when seated

Team Brugge <u>https://ai-edge-</u> raport.netlify.app/





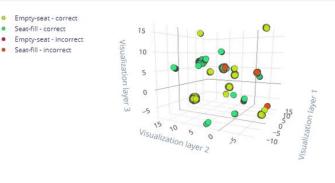


Feature explorer (full training set) ⑦

ACCURACY

Confusion matrix (validation set)

93.5%



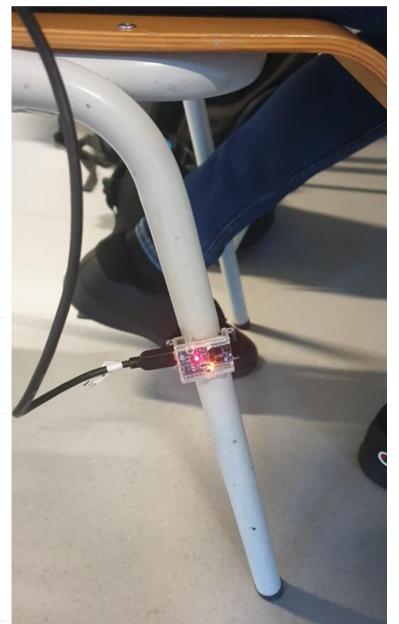
On-device performance ③



PEAK RAM USAGE





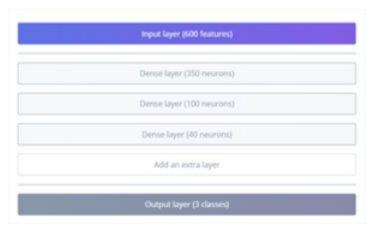


2. Dynamic seat detection

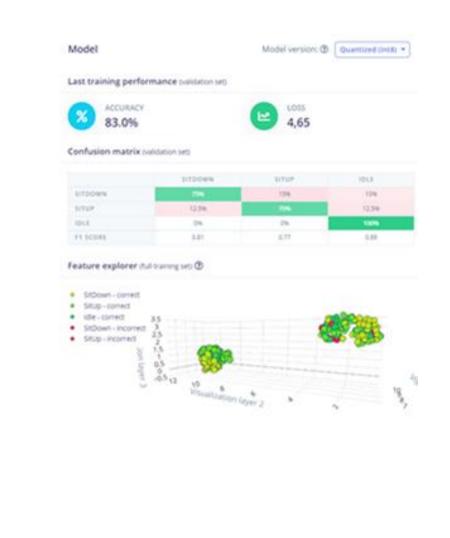
Dynamic = movement detection of seat

Forward & backwards sliding

Team Kortrijk: <u>https://github.com/VIVES-AI-edge-computing/seat-detection-team-kortrijk/tree/main/report/docs/src/guide</u>









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Car Detection







Workshop STEM (secondary school)

- hands-on embedded Deep Learning experience for youth
 - collecting data (CIFAR10 + custom)

In het menu, klik op "Image'

- training model (MobileNetV2) •
- evaluation
- deployment on RPI •
- test with real toy garage





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5x30 auto-foto's met verschillende standpunten, belichting en achtergronden



150 foto's met andere objecten dan auto's, of lege achtergrond

Workshop STEM (secondary school)

Workshop booked:

- 29/03/2022 AM
- 02/04/2022 AM
- 02/04/2022 PM
- 03/05/2022 AM

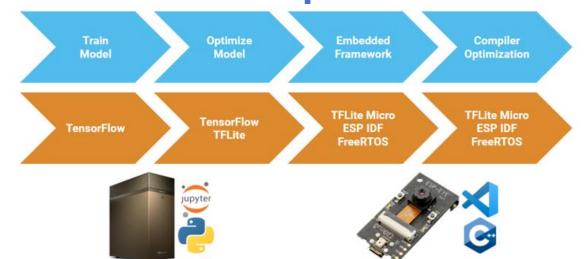






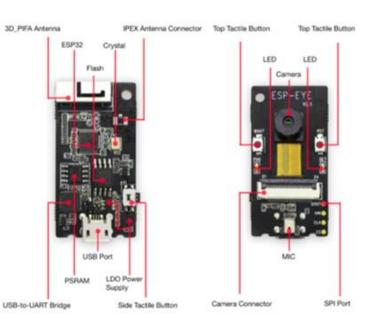
Workshop Embedded AI Optimization





hands-on workshop on 22/04/2022 -> repeat?





ESP32 MCU

Xtensa Dual-Core 32-bit LX6 240 MHz Clock 512 kB RAM 36 GPIO WIFI stack Bluetooth stack \$ 6 - 12

2 MP color camera 4 MB External SPI Flash 8 MB External SPI PSRAM \$ 20

User group interaction

Question/remarks so far?





Industrial use-cases

Melexis - E.D.&A. - TML - Yogalife - LarbitsSisters -Gemeente Sint-Katelijne-Waver





See separate slide deck Maarten (pdf slides)





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Induction heater

ULLEUVEN

hogeschool

- · Buttons with capacitive touch sensor
- \cdot Classical touch sense algorithm
 - \cdot Interference from induction radiation
 - $\cdot \, \text{Water}$ or other contaminations on the button surface
- Can an AI algorithm detect button presses?
- \cdot Can AI make the sense algorithm more robust?

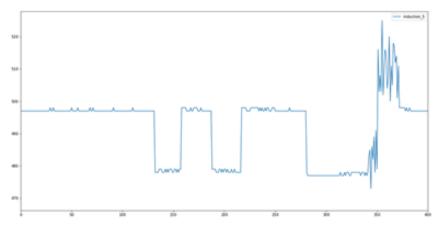




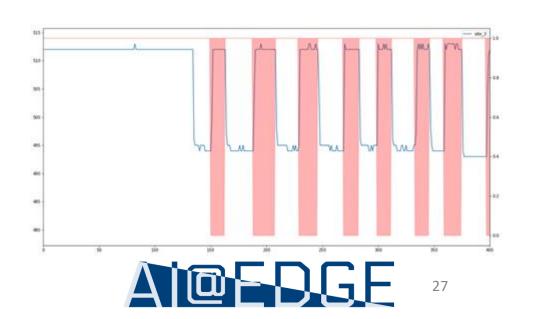


- Intern @ ED&A collected data in 2019 of different • situations

 - Automatic mechanical finger to label samples
 Data collected with different induction heater settings and water levels on the buttons
 Collected idle data (no touches)
 Collected button presses
 201162 samples @ 13Hz => +4 hours



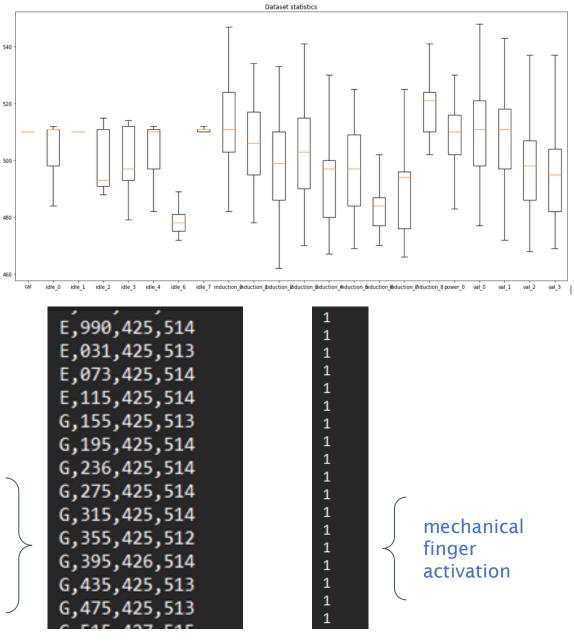




In [6]: for dataset in datasets: print(dataset["name"], len(dataset["data"])) cal 249 idle 0 7472 idle_1 7410 idle_2 7544 idle 3 7590 idle_4 7504 idle_6 7632 idle 7 7321 induction 0 7377 induction_1 7443 induction_2 7515 induction 3 7482 induction 4 7567 induction_5 7540 induction_6 7624 induction_7 7610 induction 8 7331 power 0 11167 val 0 12504 val_1 12557 val 2 22285 val 3 22438

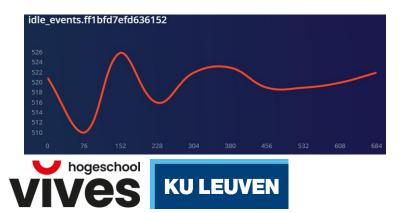
- Parsed and preprocessed original data which consists out of split .txt log files captured with Putty (UART)
- Statistical analysis on the data
 - Did not reveal any useful information or insights into the dataset

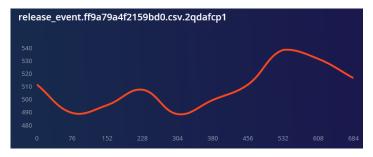
classical algorithm output timestamp sensor value left button sensor value right button

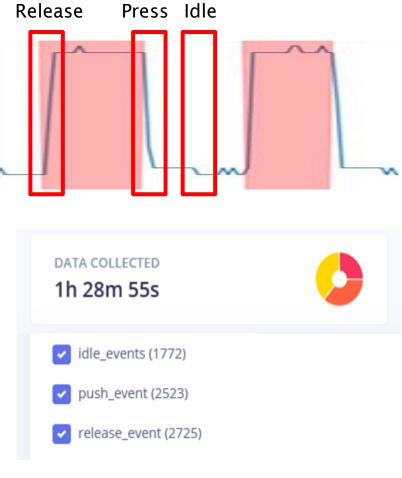


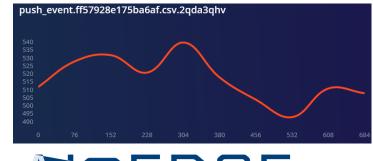


- Instead, focussed on the state changes of the mechanical finger labels
 - 1) Rising edge (release event)
 - 2) Falling edge (press event)
 - 3) Steady state (idle)
- Python script to detect events
 - Sliced 10 sensor data samples around each event
 - Corrected timestamps to Edge Impulse format
 - Each event saved to a separate CSV file









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Edge Impulse

- Neural network that inputs • raw sensor values
 - Input layer with 9 input features
 - Dense layer with 27 neurons •

Feature explorer (full training set) ③

idle_events - correct

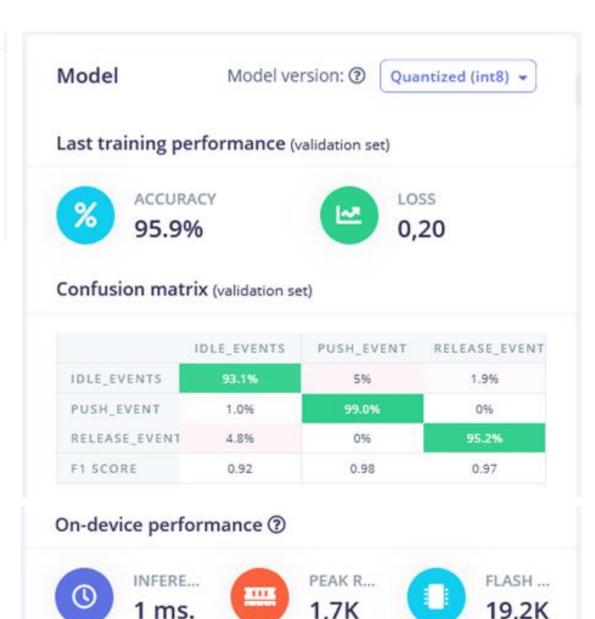
push event - correct

zation layer

ease event - correct events - incorrect ush event - incorrect release event - incorrect

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- Dense layer with 18 neurons
- Output layer with 3 classes



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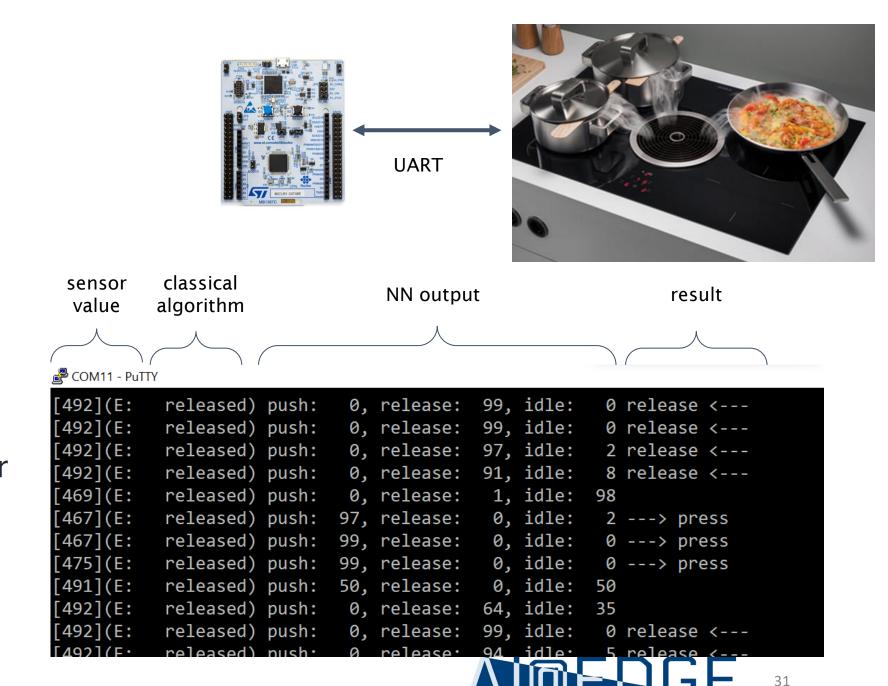
1 ms.



Test setup

 Target: STM32L476 Cortex-M4 @ 80MHz
 1 MB Flash
 128 KB SRAM
 Tensorflow Lite for microcontrollers





Demo







Future work

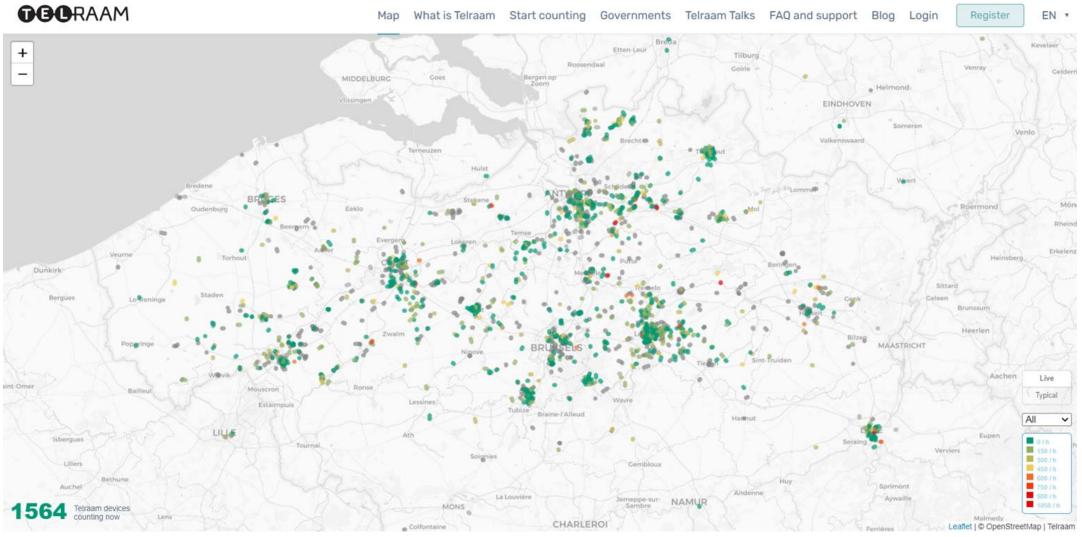
- Optimize NN, a smaller network might work equally reliable
- Implement on smaller μ C with Cortex M0





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TML: Introduction







TML: Introduction

Helvaam project

- Elassystcal/flc&@Whting
- Using Rasphestyber with ramera Insights about traffic density with user supplied data







TML: Use Case

Goals:

- Traffic counting at home
- Using Raspberry Pi with camera
- 2 labeled data sets available
- Detecting 5 different classes: pedestrian, bike, car, truck and other
- Frame rate of +/-5 fps







TML: Methodology

Use object detector to detect object class and location Slow (~ seconds/frame) in normal DL framework



TF Lite is perfect for low power devices! Combine with Object Detection API





TML: Detection

Pre-trained (MS COCO) SSD+MobileNetV2 in TF Train further on mix of data sets 160x160 resolution Dynamic range post training quantization of weights (TF Lite default settings) Export to TF Lite model







TML: Tracking

Passersby should only be counted **once** track them!

Using motpy library

Detect when in certain "zone"







TML: Setup

Raspberry Pi 4 4GB RAM with Raspberry Pi OS

Python code, includes:

- TF Lite interpretermotpy trackerOpenCV

Valid .tflite model .tflite compatible labelmap file

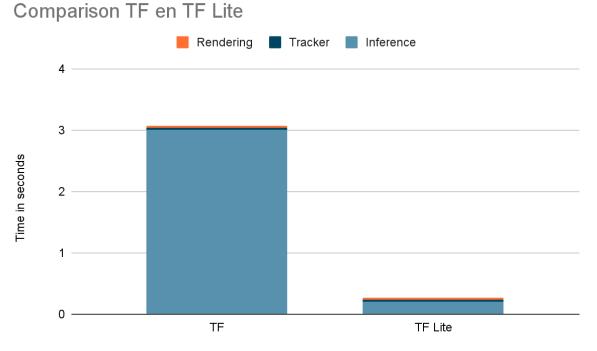




TML: Results

59% COCO mAP 85% PASCAL VOC mAP Average detection: 0.2 seconds

+/- 5 fps







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TML: Improvements

- More data: better generalization!
 Retrain model for better results
- In-depth optimization using TF Lite: various quantization strategies + more to come!





6Wolves/Yogalife

Goal: Replace the judge or physiotherapist to see if a fitness exercise has been performed in a correct way

Challenge: Using IMU's on body Sensors provided by 6Wolves

Approach:

- Bachelor Thesis
- Training & validation dataset using camera
- Train IMU data using visual dataset









Exercise to validate: a squat

Step 0: Annotate IMU dataset \rightarrow can we automate this?

Step 1: Annotate a dataset with body keypoints Detection of body position using movenet → Further investigation required (movenet/openpose/other







6Wolves/Yogalife

Step 2: Convert keypoints to good/bad position Keypoints from movenet imported in Edge Impulse → Further investigation required for AI network

Step 3: Auto-annotate IMU data with AI model

Step 4: Inference on IMU's Bluetooth Low Energy Challenge: multiple devices



6Wolves/Yogalife

Other research questions:

- Position of IMU's
- Number of IMU's

Progress:

- Student now working on step 2
- Slow progression
- \rightarrow We will continue







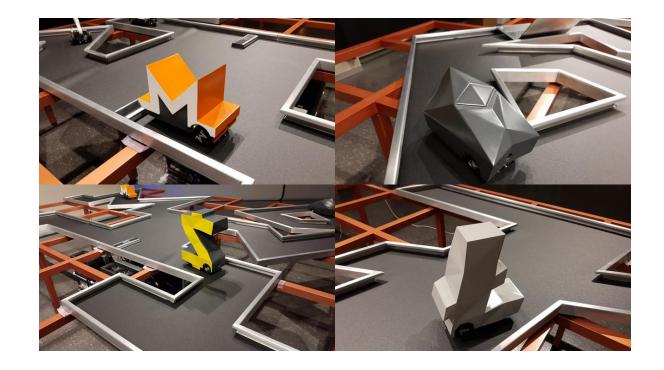




- Art exhibition project: NTAA '22 (Ghent)
 - New Technological Art Award
 - 836 candidates from 72 countries \Rightarrow 20 selected
- CMC: Crypto miner car concept
 - Mine 4 cryptocurrencies (Etherium, Zcash, Monero, Lite Coin)
 - Recover GPU heat \Rightarrow generate electricity
 - Charge 4 robots which autonomously drive a track in the form of the cryptocurrency logo







Central in the installation is a crypto mining rig with GPU units hacked to recover waste heat and fuel little electric cars, whilst crypto-currency is being mined.

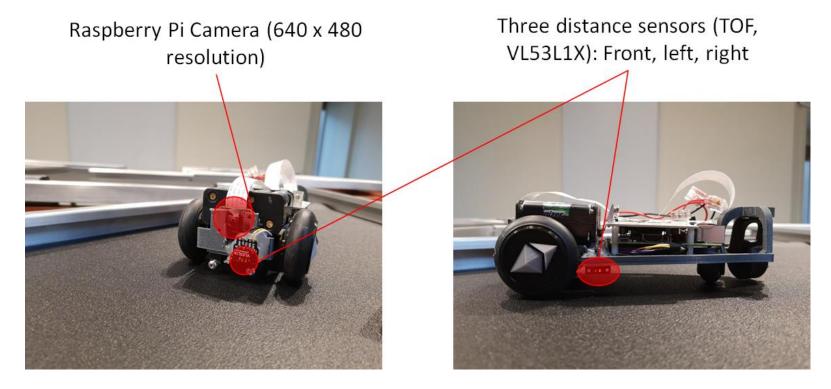
The experimental work explores the shifting nature of the digital economy in the light of the ecological and social crisis. It presents a prototype for wealth redistribution that confronts todays technological and environmental challenges with disruptive thoughts on an alternative vision for the use of energy.

The car, once status symbol of modernity, acts here as a visionary trigger probing possible visions of the future between reality and fiction. The CMC brings a car that moves towards a new and disruptive form of mobility. Within the critical discourse on climate change, CO2 emissions and global warming, it explores how the computational process and massive computing power involved in the mining process of crypto-currencies can be deployed in the urban and social fabric.





Cars should drive (and charge) autonomously, with an AI learning-based component, computation on RPi3



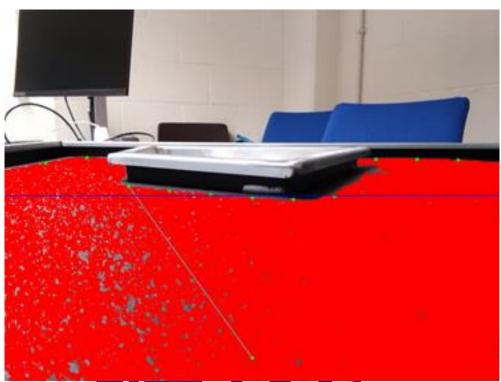




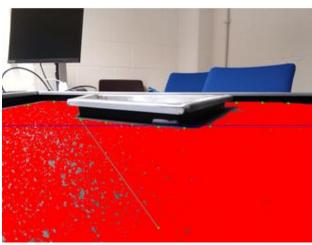
• Vision algorithm:

- Segment track based on Floodfill algorithm
- Divide image in 11 equidistant segments
- For each segment, find furthest point in segmented track (green dots)
- Threshold the segments (blue line)
- Determine largest group of points
- Find middle of largest group as best direction
- Output vector example: [0010000000]



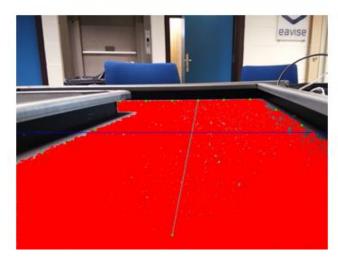


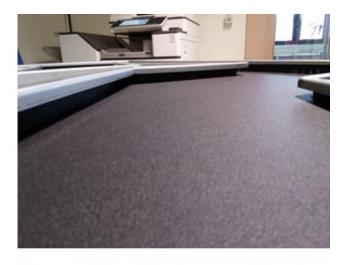


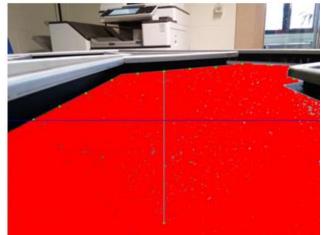






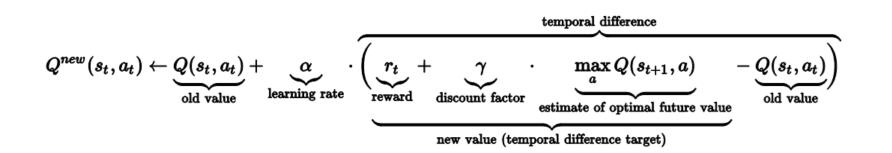








- Al component: Q-learning
 - Output vector is used as input for a Q Learning reinforcement algorithm
 - Model free •
 - Q Learning determines best action: rotate left, rotate right or move forward Trained in simulation for 1000 actions

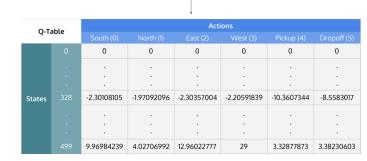


The vision output determines the driving direction

Q-Table		Actions					
							Dropoff (5)
		0	0	0	0	0	0
States							
		•	•	•	•	•	•
		0	0	0	0	0	0
							•
			•		·		•
		0	0	0	0	0	0

Trainin

Initialized







•

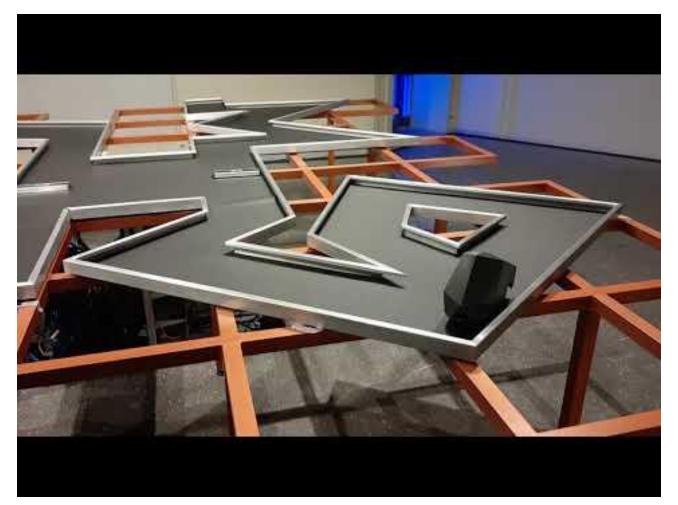
- Three distance sensors complement vision
 - Viewing-angle of RPi-cam too small
 Type: Time-Of-Flight (TOF) VLX53L1X

• Implementation:

- L & R distance sensors used to slightly correct forward maneuver to stay in the
- middle of the track (5% speed correction)
 When too close to left or right border, perform maneuver to re-center
 Forward driving is priority; if opening left or right is seen and the front distance is small, a turn is made (random direction if possible)
 If no visual path is found, move forward if possible
 When too close to wall with front sensor, drive backwards











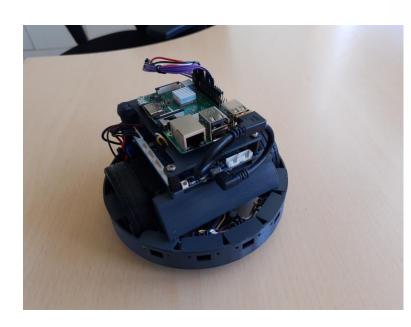
- Issues with existing robots:
 - Too large for track
 - Unable to turn 180 degrees
 - Mechanically too weak
 - Issues with illumination
 - Slow movement with pauses (intended)

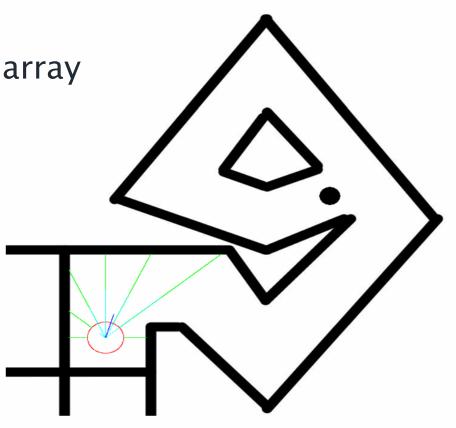




Second iteration

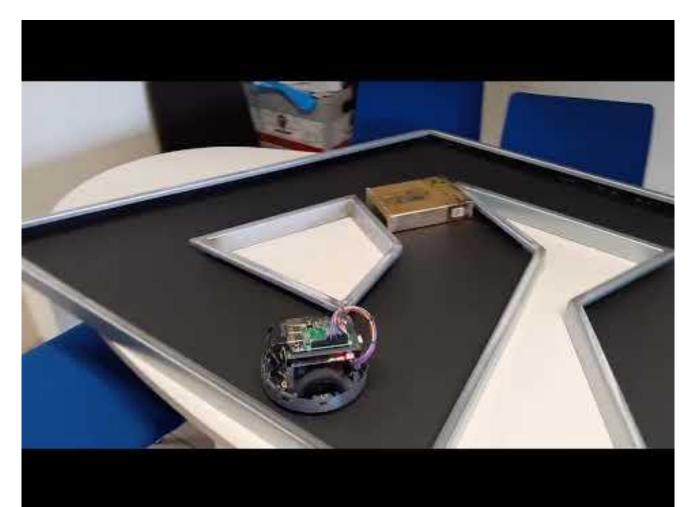
- Uses 7 distance sensors in 180 degree array
 - Based on force-field algorithm
- Circular chassis, more reliable motors
- Much faster, more agile















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Gemeente Sint-Katelijne-Waver

- Catching stray cats via trap cage
- Goal: automatic signal
 when a cat is caught
 - camera
 - cat detection signal
 - wireless link
- Embedded solarpowered off-grid solution







User group interaction

Question/remarks so far?





Future Plans



Manual - Best practices

First priority: Finalising running use-cases

Next: Manual & best-practices

- Guidelines from workshops
- Explanation of use-cases
- Frameworks used
- Tutorials

Expected finalisation: July-August 2022





Final Symposium

- Planned:
- Beginning of June, date to be determined Location:
- Hogeschool VIVES, Xaverianenstraat 10, 8200 Brugge For who:
 - Open for broad public & industry
- Content:

Project overview, industry talks, use-case exhibition





Postuniversitair Centrum

3 day summerschool (September) Theory alternated with hands-on workshops

Focus on different topics, industry-oriented

- Introduction to machine-/deep-learning
- Edge Impulse
- Model reduction, CMSIS-CNN
- Vision & quantisation
- Distributed Al
- Embedded AI for crypto-cybersecurity

VIVES KULEUVEN



User group interaction

Question/remarks so far?





Questionnaire



Questionnaire

Administration: Project evaluation/user poll

Link to Google Forms: <u>https://forms.office.com/r/UZJADqcM24</u>







Discussion

Questions, remarks, suggestions?



Thank you!

We hope to see you on the final symposium! The AI@EDGE Team

